The King's Challenge

GUIDE

Castle entrance



- **Q** 1 Castle entrance
- Q 2 Hint.



The Red Hall



Q 1: Hint

Q 2: Tapestry (4 identical clickable zones)

Q 3 to 5 : Instructions needed to solve the puzzle

Q 6: Corridor

\(\Sigma The numbers on the armors are useful.



The Reception Room



- Q 1 Candlestick
- Q 2 Reception room

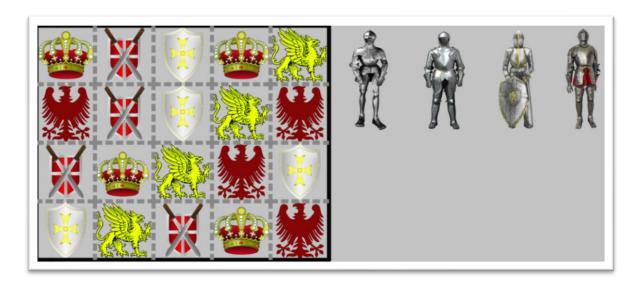


- ${\tt Q}$ Click on ${\tt w}$ Return ${\tt w}$ to go back.
- You need the candlestick to solve this puzzle. Where could it be?



The Knights Puzzle

Q Click on the table.



- Q Click on the knights to see the instructions.
- Q Click on the dotted lines to change them.
- Σ How many pieces do we need?
- Σ How many different symbols are there?



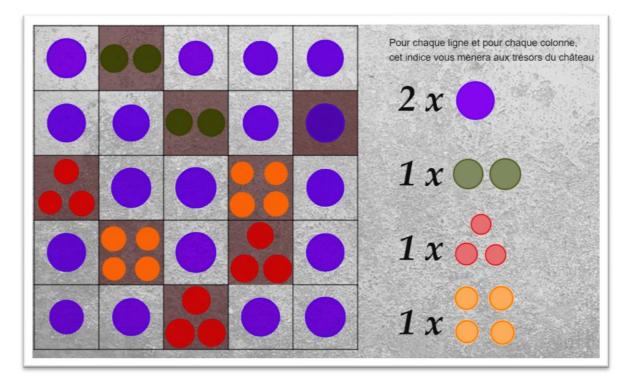
The Library



- Q 1-2: Instructions needed for the puzzle
- Q 3: The picture is useless for the puzzle
- Q 4: The « maze » puzzle
- **\(\Sigma** To find your path, you have to find the <u>directions</u> and the <u>distances</u>.
- Σ Where's the North?



The Last Door



- Q Click on the circles to change them
- Q Some circles cannot be changed



SOLUTIONS

The Red Hall

Click on the doors in this specific order.





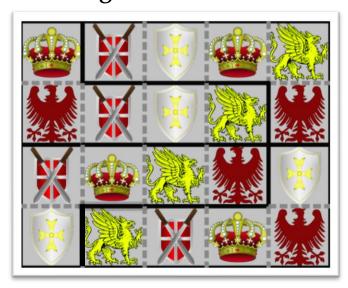


The Reception Room

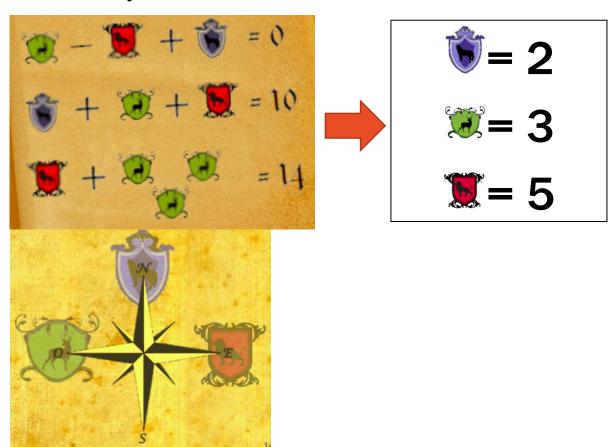




The Knights Puzzle



The Library

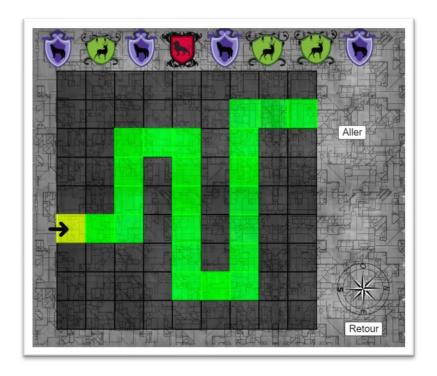


Each symbol is associated to a distance and a direction.



The Library

(Look at the compass)



The Last Door

